

## Bela - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated
1682	Bug	New	Normal	Check timing consistency of the audio callback		2016-04-24 11:46 PM
1521	Bug	New	Normal	Check wheter audio is running when calling BeagleRT_stopAudio()	Giulio Moro	2016-01-02 09:50 AM
1537	Bug	New	Low	Digital/Analog loopback test randomly fails for -p2		2016-02-02 10:05 PM
1688	Bug	New	Normal	disable/uninstall useless services/daemons		2016-05-15 10:06 PM
1383	Bug	New	Normal	Does DatagramSocket allow to use bindToPort twice?	Giulio Moro	2015-08-26 02:04 AM
1364	Bug	New	Normal	Dropouts at smaller blocksizes		2015-08-24 07:16 PM
1679	Bug	New	Normal	make a working example for heavy and touchkeys		2016-04-07 06:53 PM
1390	Bug	New	Normal	NetworkSend startThread() should be called during setup and not from log()		2015-09-02 03:53 PM
1694	Bug	New	Normal	PRU does not always stop if ARM fails abruptly		2016-05-24 07:53 PM
1400	Bug	New	Normal	SCRIPTS: make sure file names are escaped properly		2015-09-27 01:00 PM
1691	Bug	New	Normal	sometimes Pd print causes mode switches (compiled with heavy)		2016-05-21 03:37 PM
1381	Bug	New	Normal	The ReceiveAudioThread destructor is not called if waitForSocketTime is too long	Giulio Moro	2015-08-24 03:51 PM
1385	Bug	New	Low	When audio thread does not start, render gets called regardless		2015-08-25 12:51 PM