

Sonic Visualiser - Bug #1977

Rename Layer is not undoable

2020-03-27 09:12 AM - Chris Cannam

Status:	Closed	Start date:	2020-03-27
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
If I run a transform and then rename the resulting layer, the next Undo removes the layer. I had expected it to undo the rename.			

History

#1 - 2020-03-27 10:27 AM - Chris Cannam

Fixed in commit:1a04140acf60

#2 - 2020-03-27 10:27 AM - Chris Cannam

- Status changed from New to Closed