

Sonic Visualiser - Bug #1844

crash on attempting to play audio at a "low" sampling rate

2018-10-09 10:51 AM - Chris Cannam

Status:	New	Start date:	2018-10-09
Priority:	Normal	Due date:	
Assignee:	Chris Cannam	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
<div><div><div>- Load an audio file sampled at 128Hz</div><div>- Hit Play</div></div></div> <p>SV crashes with an uncaught exception:</p> <p>Resampler::process: libsamplerate error: SRC ratio outside [1/256, 256] range. terminate called after throwing an instance of 'breakfastquay::Resampler::Exception'</p> <p>With a rate this low, it's not unreasonable to refuse or fail to play - but it should do so explicitly and not just crash.</p>			