## Web Audio Evaluation Tool - Bug \#1580

Random positions (APE): avoid overlapping markers
2016-02-16 09:54 PM - Brecht De Man

| Status: | In Progress | Start date: | 2016-02-16 |
| :---: | :---: | :---: | :---: |
| Priority: | Low | Due date: |  |
| Assignee: | Nicholas Jillings | \% Done: | 70\% |
| Category: |  | Estimated time: | 0.00 hour |
| Target version: |  |  |  |
| Description |  |  |  |

## History

\#1-2016-02-22 12:40 PM - Nicholas Jillings

Perhaps the markers could have a border to help identify when they are partially overlapped. Will look into this in code, perhaps triggering a repeat of the random placement.

## \#2-2016-03-16 04:41 PM - Nicholas Jillings

- Status changed from New to In Progress
- \% Done changed from 0 to 70

[^0]
[^0]:    Markers now have borders to help distinguish them.

