

## Web Audio Evaluation Tool - Bug #1509

### Errors when hitting 'Stop'

2015-12-21 11:48 AM - Brecht De Man

<b>Status:</b>	Resolved	<b>Start date:</b>	2015-12-21
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Nicholas Jillings	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			

#### Description

Getting this error (image attached) when clicking stop (5 error messages, so once for each fragment). However, the audio does stop, and I can submit, so I don't know if it's anything else than a warning message or if there are further implications I haven't noticed.

This may be a not completely recent version, so if this is something that might have been fixed let me know, and I'll check more thoroughly.

#### History

##### #1 - 2016-01-12 09:43 AM - Nicholas Jillings

- Status changed from New to Resolved

Should be resolved now. Issue caused by the audioBuffer stopping calling a custom destroy function after it has been destroyed. Should be resolved, though please let me know if it is still happening.

#### Downloads

Screen Shot 2015-12-21 at 09.58.49.png	432 KB	2015-12-21	Brecht De Man
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