

Web Audio Evaluation Tool - Support #1402

Loading alerts to user

2015-09-29 12:46 PM - Brecht De Man

Status:	New	Start date:	2015-09-29
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			

Description

When loading fragments, and also when fragments are being clicked before they (or others) are loaded, the user should be informed of the fact that they should wait until all (looped mode) or those (non-looped mode) are loaded.

Some progress monitor should be there, as it can take quite a while before any one slider becomes green, so one might think nothing is happening.

Messages like "Loading fragments...", "Please wait until all fragments are loaded (green)."

History

#1 - 2016-02-02 11:45 AM - Nicholas Jillings

All interfaces now show a loading percentage of their relevant buffers. Do we think this is enough or should there be a popup? I will add in extra loading protocols for 'looped' mode such that they do not unlock until all are ready rather than piece by piece.

#2 - 2016-02-02 01:58 PM - Brecht De Man

Yeah I think this works. Thanks!

Protocols/safeguards for looped mode would be good. Also, as mentioned elsewhere, I think it should not turn red if not ready to play, and/or start playing as soon as loaded. Please disregard if this is already solved.