

Web Audio Evaluation Tool - Feature #1298

Randomly select a specified number of 'audioholders' to play from input XML

2015-06-24 04:15 PM - Brecht De Man

Status:	Resolved	Start date:	2015-06-24
Priority:	Urgent	Due date:	
Assignee:		% Done:	50%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
<p>If running a test with a large group of participants and you want every participant to only assess 4 out of 20 sets of sounds, would be nice if this is automated. E.g. in synthesis realism assessment task Alice gets 'fire', 'rain', 'gunshot', 'door'; Bob gets 'footstep', 'wind', 'fire', 'gunshot' and so on.</p> <p>At the moment, one has to make a separate file for every participant and predetermine the pages to include (which can be randomly but manually selected).</p>			

Associated revisions

Revision 305:b71d91792528 - 2015-09-15 10:20 AM - Nicholas Jillings

Merge from "dev_main". Added MUSHRA, PHP upload scripts, APE on Firefox, multi-screen support. Bug fixes #1370, #1298, #1391, #1300, #1389.

Revision 1074:2b8c36924bfd - 2015-09-15 10:20 AM - Nicholas Jillings

Merge from "dev_main". Added MUSHRA, PHP upload scripts, APE on Firefox, multi-screen support. Bug fixes #1370, #1298, #1391, #1300, #1389.

Revision 1813:d0c76483dff8 - 2015-09-15 10:20 AM - Nicholas Jillings

Merge from "dev_main". Added MUSHRA, PHP upload scripts, APE on Firefox, multi-screen support. Bug fixes #1370, #1298, #1391, #1300, #1389.

Revision 2080:75b17240082b - 2015-09-15 10:20 AM - Nicholas Jillings

Merge from "dev_main". Added MUSHRA, PHP upload scripts, APE on Firefox, multi-screen support. Bug fixes #1370, #1298, #1391, #1300, #1389.

History

#1 - 2015-06-26 01:23 PM - Brecht De Man

- Priority changed from Normal to Urgent

Changed to 'Urgent' as useful for test next week.

#2 - 2015-09-10 01:26 PM - Nicholas Jillings

- Status changed from New to In Progress

- % Done changed from 0 to 50

Implemented in dev branch.

#3 - 2016-01-26 02:04 PM - Nicholas Jillings

- Status changed from In Progress to Resolved