

Web Audio Evaluation Tool - Feature #1286

Clicking samples changes load order

2015-06-17 11:10 AM - Brecht De Man

Status:	New	Start date:	2015-06-17
Priority:	High	Due date:	
Assignee:	Nicholas Jillings	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			

Description

Imagine any situation where the load time is significant (e.g. web test). As it is currently, the samples are loaded one by one, from 0 to N-1.

A more desired behaviour is one where the interface is shown upon opening the page; then the user clicks a sample; if that sample is not yet loaded (e.g. the interface is still loading sample 0); that sample is bumped up so that the next loaded sample is this and not sample 1, thereby being able to play the sample as fast as possible and minimising the frustration and perceived loading time.

A load bar should appear for this one clicked sample.

When a second sample is clicked (one that is also not loaded yet), the same should happen, AND the currently playing sample should keep on playing until that particular sample is ready for playback.