

## Web Audio Evaluation Tool - Feature #1285

### Play fragment after loading when clicked during loading

2015-06-17 11:05 AM - Brecht De Man

<b>Status:</b>	New	<b>Start date:</b>	2015-06-17
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Description</b>			
<p>If a fragment has not been loaded yet and it is clicked, perhaps it should start playing once it IS loaded (and become red then). This is a bit more intuitive. (not sure if this has been implemented in the meantime)</p>			

#### History

#1 - 2016-01-05 05:00 PM - Brecht De Man

- Priority changed from Low to Normal

Confirmed that this is still the case (Version 1.1.0, default branch revision 450). Loading progress information (percentage points) is now shown but once everything is loaded the selected sample doesn't play, which feels like something is not working.