

Latex Template for WAC 2016

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ABSTRACT

Here comes the abstract.

1. INTRODUCTION

Introducing the paper. Referring to [1]. Talking about what we do in the various sections of this paper. Pointing out that the header of the paper kind of looks like the Bat-sign.

2. ARCHITECTURE

A slightly technical overview of the system. Talk about XML, JavaScript, Web Audio API, HTML5.

3. INTERFACES

We could add more interfaces, such as:

- Hedonic Scale
- Multi attribute ratings
- MUSHRA
- Interval Scale
- Rank Scale
- 2D Plane rating - e.g. Valence vs. Arousal
- Likert scale

There are also the following interfaces, which would require a slightly different ‘engine’ underneath, e.g. loading a different page for every possible pair.

- AB Test
- ABX Test
- JND

A screenshot would be nice.

4. ANALYSIS AND DIAGNOSTICS

It would be great to have easy-to-use analysis tools to visualise the collected data and even do science with it. Even better would be to have all this in the browser. Complete perfection would be achieved if and when only limited setup, installation time, and expertise are required for the average non-CS researcher to use this.

Some pictures here please.

5. CONCLUDING REMARKS

Perhaps an ‘engineering brief’ such as this one doesn’t really have a lot of conclusion, except ‘We made this’.

So: We made this.

You can check it out at code.soundsoftware.ac.uk/projects/webaudioevaluationtool.

6. FUTURE WORK

Perhaps here, perhaps not. Talking a little bit about what else might happen. Unless we really want to wrap this up.

7. REFERENCES

- [1] N. Jillings, D. Moffat, B. De Man, and J. D. Reiss. Web Audio Evaluation Tool: A browser-based listening test environment. In *12th Sound and Music Computing Conference*, July 2015.



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