

# SoundSoftware.ac.uk: Software sustainability for the audio and music researcher

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# Who (and why) are we?

EPSRC-funded four-year project, 2010–2014:

Run from the Centre for Digital Music at QMUL

Serving the whole UK audio and music research community

Supporting the sustainable development and use of software  
and data to enable high quality research

*Better science through better handling of software and data*

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# Reproducible research

Research used to be “reproducible” from the paper alone.

This is no longer possible: too complex, the paper is not enough

Hence “Reproducible Research”:

The paper – ideally Open Access

The software – ideally Open Source

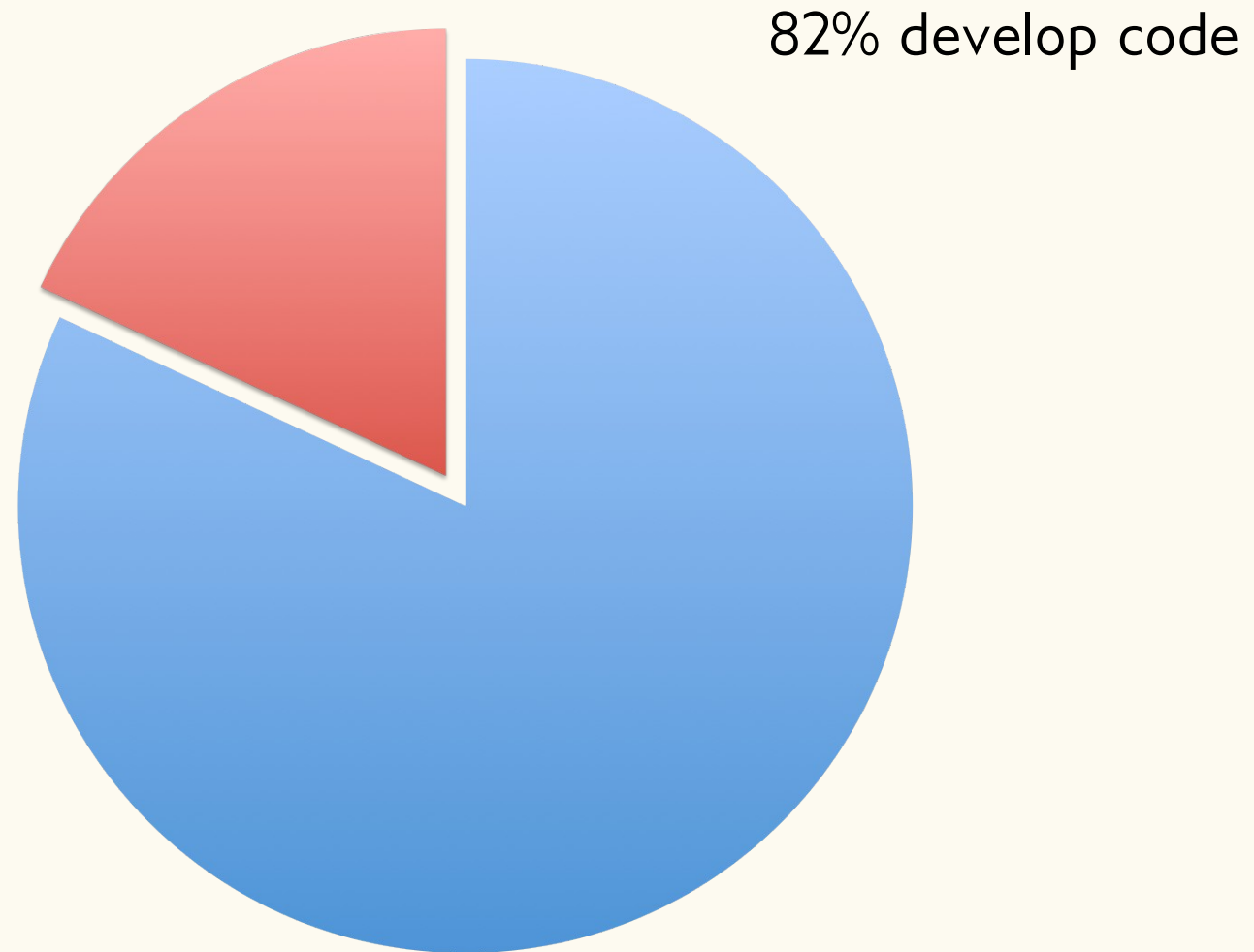
The data – ideally Open Data

all bundled and published together

In audio and music research, few people do this. Why?

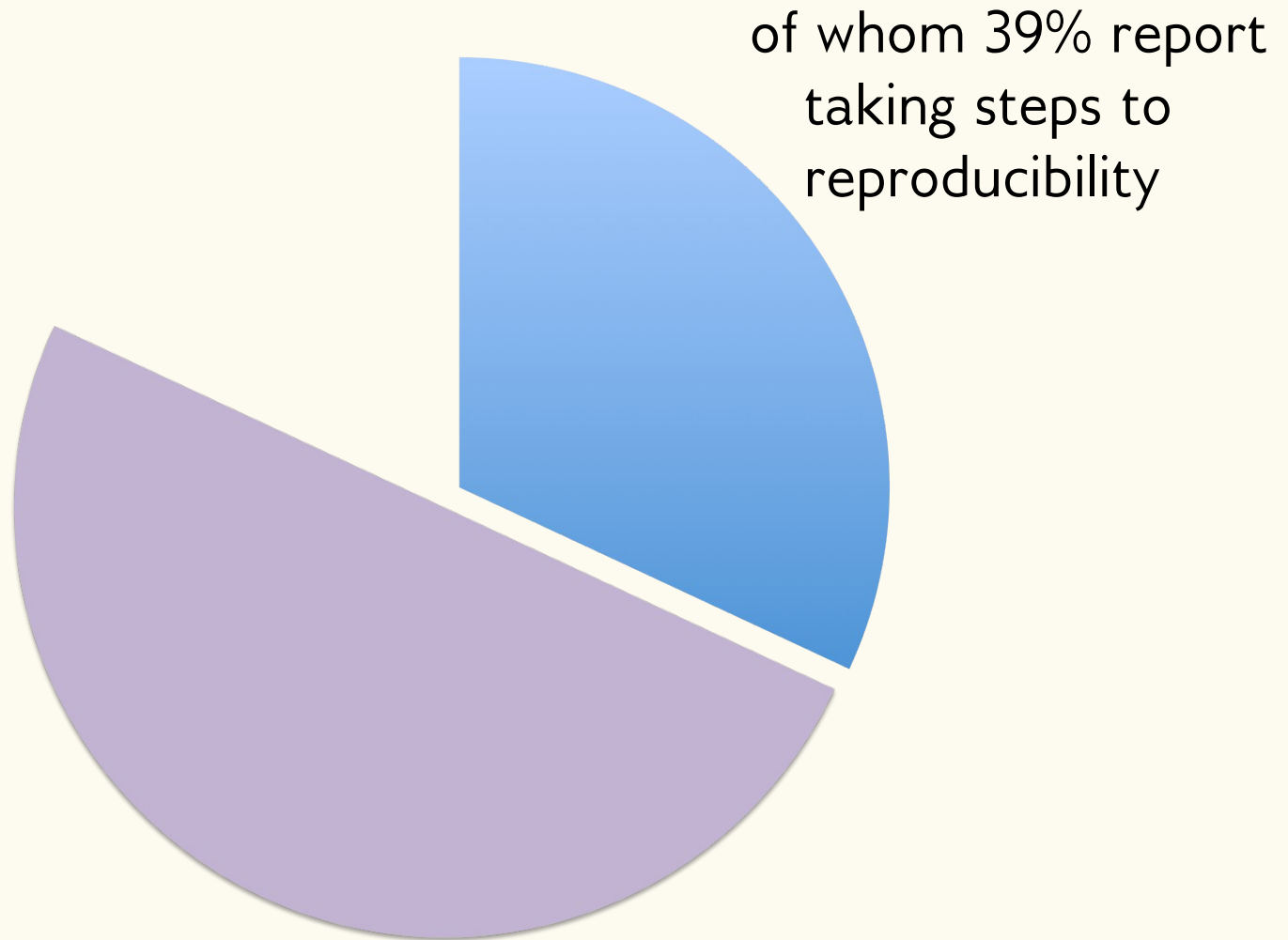
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# Survey 2010-2011



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# Survey 2010–2011



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# Survey 2010–2011

of whom 35% report  
publishing any code



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# Survey 2010–2011

That's 11% of the whole



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# It's not just us!

McCullough, 2007

Surveying economics journal **with** a data+code archive policy

9 empirical articles

<http://bit.ly/6otJMx>



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# It's not just us!

McCullough, 2007

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- 7 had empty entries in the journal archive

- The other two had code, but it didn't work!

- None of them could be replicated without authors' help

<http://bit.ly/6otJMx>

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# Why don't we publish code & data?

Our survey suggested:

- Lack of time
- Copyright restrictions
- Potential for future commercial use

Other factors (UK Research Information Network, 2010):

- Lack of evidence of benefits
- Culture of independence or competition
- Quality concerns (self-taught programmers)

Also: it takes effort early in the research cycle;  
hard to find time/motivation after the paper is published

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# Reasons we don't like to admit?

J M Wicherts, M Bakker and D Molenaar, 2011, *Willingness to Share Research Data Is Related to the Strength of the Evidence and the Quality of Reporting of Statistical Results*, PLoS ONE

<http://bit.ly/vaU435>

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# Reasons we don't like to admit?

J M Wicherts, M Bakker and D Molenaar, 2011, *Willingness to Share Research Data Is Related to the Strength of the Evidence and the Quality of Reporting of Statistical Results*, PLoS ONE

Does this cut both ways?

Can we improve quality by helping people prepare to share?

<http://bit.ly/vaU435>

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# What can we do to help?

We're taking a **bottom-up** approach:

- aid **incremental improvements** to development practice  
*by*
- identifying **specific barriers** to publication and reuse,  
that are relatively straightforward to address

So we hope to:

- increase perception among researchers that code is  
something you can work on together, that can be reused
- prepare the ground for reproducible publication

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# Barriers to publication and reuse

- Lack of education and confidence with code
- Lack of facilities and tools
- Lack of incentive for publication
- Platform incompatibilities

These are barriers to publication of *code*.

Pilot data-management project at C4DM (to be discussed this afternoon) to feed into future work on *data*.

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# Barrier: Lack of confidence in code

## Issue:

Researchers largely self-trained in software development

## Our approach:

- Training in software development specifically for researchers
- Relatively small amounts of training can pay off

Autumn School, Software Carpentry

Workshops and tutorials around ISMIR and DAFx this year



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# Barrier: Lack of facilities and tools

## Issue:

Researchers don't use code hosting / version control

## Our approach:

- Code site: <http://code.soundsoftware.ac.uk>
- Focus on audio and music research
- Public and private projects
- Link publications with code
- Simplified tools, e.g. EasyMercurial, <http://easyhg.org>

Projects - Sound Softv x

← → ↻ 🏠 <https://code.soundsoftware.ac.uk/projects> ☆ 🔍

🏠 Home 🗂 Projects ? Help Sign in Register

Search:

# code.soundsoftware.ac.uk

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## All Projects

▶ Filters

Name ▲	Tags
<b>AMuSE Grouping</b> An implementation of several cognitive models of melodic grouping perception.	psychology, music representation, perception, lisp, grouping
<b>AMuSE Project</b> Advanced Musical Score Encoding	lisp, music representation
<b>MIPS</b> Mathematical Investigation of Pitch Systems	lisp, music representation
<b>arcsml</b> arc regression	

EasyMercurial: plumbley02spl-py

File Work Remote Help

Open
 Refresh
 Preview
 Pull
 Push

Local: C:\Users\markp\Documents\Projects\RR\plumbley02spl-py\  
 Remote:  
 State: At the head of the default branch

My work | History

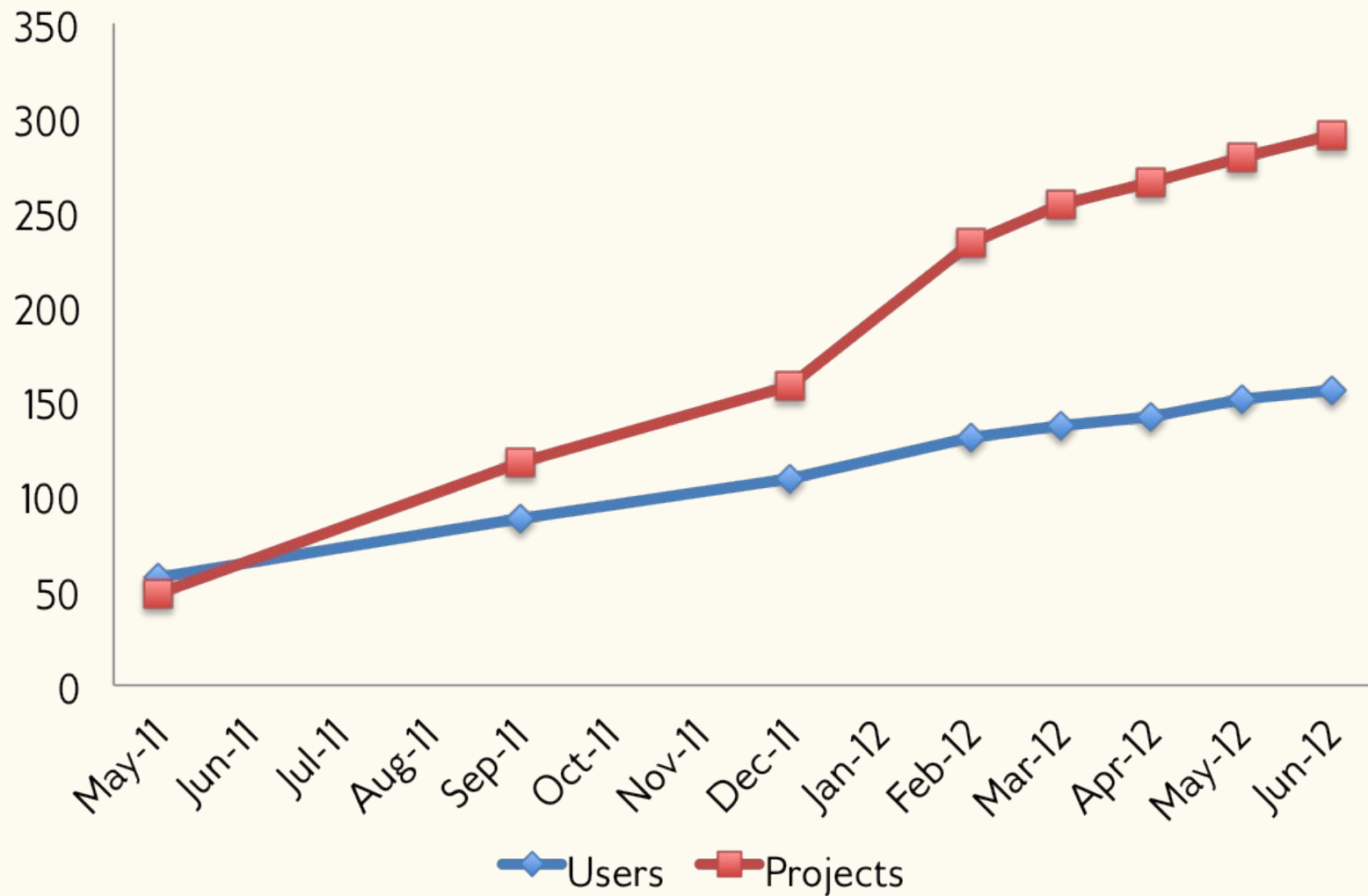
4 weeks ago

```

graph TD
    A["Mark Plumbley  
Initial version"] --> B["Mark Plumbley  
Added licence text"]
    style B stroke:#f00,stroke-width:2px
  
```

Ready

# Projects and users of the code site



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# Barrier: Lack of incentive

## Issue:

Software not well recognised as research output

## Our approach:

- Link publications to code on the code site
- Increase likelihood of code users discovering your papers
- Ensure users know how to cite your work
- Increase take-up / impact of your research

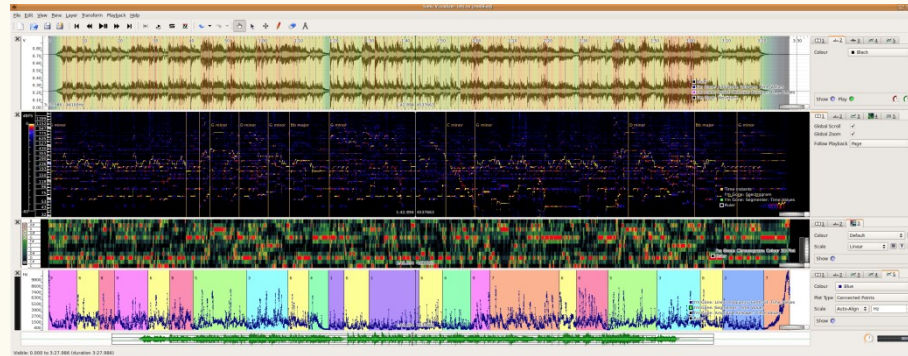
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# Barrier: Platform incompatibilities

## Issue:

Many different platforms and development tools in use

Some are not available to all possible users (e.g. MATLAB)



## Our approach:

- Plugins where possible (e.g. Vamp for SV)
- Take advantage of existing ecosystems

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# Suggestions for research groups

**Aim at easy training targets;** researchers may know less about coding than you'd think!

- Program structure, arranging code across files etc

**Insist on use of version control**

- Use what you have available, or [code.soundsoftware.ac.uk](http://code.soundsoftware.ac.uk)

**Turn code into plugins** or components in modular systems

- Latch onto the existing ecosystems of popular applications

**Encourage collaborative development**

- Papers often co-authored, why not code?
- Create an environment of confidence about sharing

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# Links



Our site

- <http://soundsoftware.ac.uk>

Our code site

- <http://code.soundsoftware.ac.uk>

These slides, and notes on them

- <http://code.soundsoftware.ac.uk/documents/40>